

DRAMA (DRMA)

DRMA 0010A. Fundamentals of Acting

Units: 3

Hours: 54 lecture

Analysis and practice of acting techniques: interpretation, pantomime, and oral expression. Characterization through improvisation and selected scenes. (C-ID THTR 151) (CSU, UC)

DRMA 0010B. Advanced Acting

Units: 3

Prerequisite: Completion of DRMA 10A with grade of "C" or better

Hours: 54 lecture

Analysis and practice in major styles of acting with particular emphasis on the realistic convention. Activities include one or more acting projects, monologues, scenes, and participation in a play. (C-ID THTR 152) (CSU, UC)

DRMA 0011. Stage Movement

Units: 3

Hours: 54 lecture

Analysis and practice of movement styles used in the theater; basic movement, control, relaxation, and interpretation. Character development through physical exploration and scene study. (CSU, UC)

DRMA 0013. Introduction to Theater

Units: 3

Hours: 54 lecture

Focuses on the relationship of theater to various cultures throughout history and the contributions of significant individual artists. A study of procedures, production processes and practices, performances and social impact in the major periods, styles, and genres of theater. Introduces playwriting, acting, directing, design, and criticism. Designed for both majors and non-majors interested in acquiring a critical understanding and appreciation of theater as a performing art. Required theater production attendance. (C-ID THTR 111) (CSU, UC)

DRMA 0014. Stagecraft

Units: 3

Hours: 90 (18 lecture, 72 activity)

Set construction including tools and hardware, painting, and techniques of construction, mounting and shifting stage scenery. Theater architecture, rigging, and machinery. (C-ID THTR 171) (CSU, UC)

DRMA 0015. Stage Lighting

Units: 3

Hours: 90 (18 lecture, 72 activity)

Basic execution of theatrical lighting. Study of design principles, electrical principles, lighting instruments, and control equipment. (C-ID THTR 173) (CSU, UC)

DRMA 0016A. Costume History

Units: 3

Hours: 54 lecture

Costumes from Greek period to the present. Emphasis on the use of historical costumes for the stage. Costume design project for period play. Designed for both theater majors and non-majors who are interested in acquiring an appreciation and terminology of apparel through history. Students may begin with either 16A or 16B. (CSU, UC)

DRMA 0016B. Costume Construction

Units: 3

Hours: 90 (18 lecture, 72 activity)

Study and implementation of stage costume construction techniques, from pattern drafting and fabric selection to sewing, serging, fitting, draping, and dyeing. Students may begin with either 16A or 16B. (CSU, UC)

DRMA 0017. Stage Makeup

Units: 3

Hours: 90 (18 lecture, 72 activity)

Theory and practical application of stage makeup and prosthetics, including crew work on major productions. Discussion and critique of student projects. (C-ID THTR 175) (CSU, UC)

DRMA 0019A. Stage Properties

Units: 3

Hours: 90 (18 lecture, 72 activity)

Study of stage properties including locating and procuring props. Implementation of construction techniques; use and examination of common, unusual and specialized materials. Includes period research for prop implementation and identification. (CSU, UC)

DRMA 0019B. Scenic Painting

Units: 3

Hours: 90 (18 lecture, 72 activity)

Scenic painting including mixing and matching paints, painting practices and standards. Implementation of painting techniques; use and theory of common, specialized, and experimental materials and tools. (CSU, UC)

DRMA 0020. Play, Performance, and Perception

Units: 3

Hours: 54 lecture

Read and attend theater performances presented throughout the region. Pre-performance analysis and post-performance critiques and discussion with emphasis on production. Geared for both theater majors and non-majors interested in the theater performance experience. (CSU, UC)

DRMA 0021. Script Analysis

Units: 3

Hours: 54 lecture

Introduces Dramatic Arts Majors and other students to the fundamental techniques of script analysis. Focus on students' ability to interpret and describe concepts and ideas related to historical and contemporary dramatic literature. Emphasis on development of techniques of script analysis specific to use in acting, directing, design, and critical and social analysis. (C-ID THTR 114) (CSU, UC)

DRMA 0022A. Production Crew I

Units: 2

Formerly known as DRMA 12A

Hours: 80 activity

Participation in a college production as a technical assistant, assistant to the designer, or crew member. Focus on one or more of the following areas during the development of the play: scenery building and painting, stage lighting, make-up, costuming, stage operations, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0022B. Production Crew II

Units: 2

Prerequisite: Completion of DRMA 22A with grade of "C" or better

Hours: 80 activity

Participation in a college production as a member of the technical crew or production staff at an intermediate level of responsibility. Focus on one or more of the following areas during the development of the play: scenery building and painting, stage lighting, make-up, costuming, stage operations, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0022C. Production Crew III

Units: 2

Prerequisite: Completion of DRMA 22B with grade of "C" or better

Hours: 80 activity

Participation in a college production in an intermediate leadership level as a member of the production crew. Focus on one or more of the following areas during the development of the play: scenery building and painting, stage lighting, make-up, costuming, stage operations, theatrical design, stage management, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0022D. Production Crew IV

Units: 2

Prerequisite: Completion of DRMA 22C with grade of "C" or better

Hours: 80 activity

Participation in a college production in an advanced leadership level as a member of the production crew, technical staff or design team of a college production. Focus on one or more of the following areas during the development of the play: scenery, lighting, make-up, costuming, stage operations, stage management, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0023A. Rehearsal and Performance - Cast I

Units: 2

Formerly known as DRMA 12B

Hours: 80 activity

Provides an opportunity for students to participate in a college production as a performing ensemble member of the cast. Students develop fundamental rehearsal and performance techniques. All actors are required to audition for roles. (C-ID THTR 191) (CSU, UC)

DRMA 0023B. Rehearsal and Performance - Cast II

Units: 2

Prerequisite: Completion of DRMA 23A with grade of "C" or better

Hours: 80 activity

Enables students to participate in a college production as a principal performing member of the cast. Students investigate increasingly sophisticated ensemble and performance techniques as well as develop more advanced approaches to script analysis and characterization. A successful audition is required. (C-ID THTR 191) (CSU, UC)

DRMA 0023C. Rehearsal and Performance - Cast III

Units: 2

Prerequisite: Completion of DRMA 23B with grade of "C" or better

Hours: 80 activity

Allows students to perform in a college production in a demanding principal role. Students apply increasingly advanced rehearsal and performance techniques to the study of characters of great complexity and depth. A successful audition is required. (C-ID THTR 191) (CSU, UC)

DRMA 0023D. Rehearsal and Performance - Cast IV

Units: 2

Prerequisite: Completion of DRMA 23C with grade of "C" or better

Hours: 80 activity

Provides an opportunity for student actors to explore specific stylistic performance challenges, such as poetic text, operatic or musical roles, non-realistic performance styles, circus skills, mask work and others. Students apply these advanced performance techniques as a principal actor in an appropriate college production. A successful audition is required. (C-ID THTR 191) (CSU, UC)

DRMA 0028. Independent Study

Units: 1-3

Designed for students interested in furthering their knowledge at an independent study level in an area where no specific curriculum offering is currently available. Independent study might include, but is not limited to, research papers, special subject area projects, and research projects. See Independent Study page in catalog. (CSU, UC-with unit limitation)

DRMA 0095. Internship in Drama

Units: 0.5-4

Designed for advanced students to work in an area related to their educational or occupational goal. Provides new on-the-job technical training under the direction of a worksite supervisor, allowing students to expand knowledge and skills in the chosen field. Mandatory orientation session and faculty approval to determine eligibility. Students may earn up to a total of 16 units in internship courses (any course numbered 95 and PDEV 94). (CSU-with unit limitation)

DRMA 0809. Selected Topics in Film Studies

Units: 0

Hours: 8 to 54 lecture as scheduled

Course designed for older adults. Introduction to a series of films examined for originality, creative virtuosity, impact, structure, and direction. Selected films illustrate a specific dimension of film genre. Genres change with each offering. May be repeated. (noncredit)