

DRAMA (DRMA)

DRMA 0010A. Fundamentals of Acting

Units: 3

Hours: 54 lecture

Analysis and practice of acting techniques focusing on volume and diction, breathing, posture, stage movement and positioning, gestures and listening. Practice of character interpretation and expression through improvisation, selected scenes and monologues. (C-ID THTR 151) (CSU, UC)

DRMA 0010B. Intermediate Acting

Units: 3

Prerequisite: Completion of DRMA 10A with grade of "C" or better

Hours: 54 lecture

Analysis and practice of acting techniques focusing on approach to character development with particular emphasis on the realistic convention. Activities include one or more acting projects, as well as work on both contemporary and classical monologues and scenes. (C-ID THTR 152) (CSU, UC)

DRMA 0011. Stage Movement

Units: 3

Hours: 54 lecture

Analysis and practice of movement styles used in the theatre; basic movement, control, relaxation, and interpretation. Character development through physical exploration and scene study. (CSU, UC)

DRMA 0013. Introduction to Theatre

Units: 3

Hours: 54 lecture

Addresses the impact of theatre as it mirrors the human condition. Covers the social and political impact in the major historical periods, styles, and genres of theatre demonstrated by procedures, production practices, and contributions of significant individual artists, such as playwrights, actors, designers, and directors. Course is open to both majors and non-majors interested in acquiring a critical understanding and appreciation of theatre as a performing art. Required theatre production attendance. (C-ID THTR 111) (CSU, UC)

DRMA 0014. Stagecraft

Units: 3

Hours: 90 (18 lecture, 72 activity)

Covers set construction for main stage productions. Students study tools, hardware, painting, and learn proper construction techniques. Fundamentals of rigging and machinery and how to mount and shift stage scenery are also included. (C-ID THTR 171) (CSU, UC)

DRMA 0015. Stage Lighting

Units: 3

Hours: 90 (18 lecture, 72 activity)

Covers basic principles of color, light sources and instruments, electricity, how to hang, do circuiting, create a cue sheet, lighting plot, and design elements for stage lighting to run a theatrical production. (C-ID THTR 173) (CSU, UC)

DRMA 0016A. Costume History

Units: 3

Hours: 54 lecture

Study of costumes from the Greek period to the present, with an emphasis on the use of historical costumes for the stage. Period costume design projects examined. Designed for both Theatre Arts majors and non-majors who are interested in acquiring an appreciation for and the terminology of apparel through history. (CSU, UC)

DRMA 0016B. Costume Construction

Units: 3

Hours: 90 (18 lecture, 72 activity)

Study and implementation of costume construction techniques, from pattern drafting and fabric selection to sewing, serging, fitting, draping, and dyeing. (CSU, UC)

DRMA 0017. Stage Makeup

Units: 3

Hours: 90 (18 lecture, 72 activity)

Theory and practical application of stage make-up and prosthetics. Projects include facial structure alterations, "old age," character, supernatural and various faux injuries. Discussion and critique of student projects. (C-ID THTR 175) (CSU, UC)

DRMA 0019A. Stage Properties

Units: 3

Hours: 90 (18 lecture, 72 activity)

Covers basic skills to create stage properties through a variety of construction and acquisition methods including locating, procuring, and fabricating specialized props for main stage productions. Students examine ways to utilize common, unusual and specialized materials. Includes period research for prop implementation and identification. (CSU, UC)

DRMA 0019B. Scenic Painting

Units: 3

Hours: 90 (18 lecture, 72 activity)

Study of scenic painting practices and standards including mixing and matching paints, implementing various painting techniques, and utilizing specialized and experimental materials and tools for practical use in theatrical productions. (CSU, UC)

DRMA 0021. Script Analysis

Units: 3

Hours: 54 lecture

Introduces Dramatic Arts Majors and other students to the fundamental techniques of script analysis. Focus on students' ability to interpret and describe concepts and ideas related to historical and contemporary dramatic literature. Emphasis on development of techniques of script analysis specific to use in acting, directing, design, and critical and social analysis. (C-ID THTR 114) (CSU, UC)

DRMA 0022A. Production Crew I

Units: 2

Formerly known as DRMA 12A

Hours: 80 activity

Participation in a college production as a technical assistant, assistant to the designer, or crew member. Focus on one or more of the following areas during the development of the play: scenery building and painting, stage lighting, make-up, costuming, stage operations, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0022B. Production Crew II

Units: 2

Prerequisite: Completion of DRMA 22A with grade of "C" or better

Hours: 80 activity

Provides an opportunity for students to participate in a college production as a member of the technical crew or production staff at an intermediate level of responsibility. Focus on one or more of the following areas during the development of the play: scenery building and painting, stage lighting, make-up, costuming, stage operations, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0022C. Production Crew III

Units: 2

Prerequisite: Completion of DRMA 22B with grade of "C" or better

Hours: 80 activity

Participation in a college production in an intermediate leadership level as a member of the production crew. Focus on one or more of the following areas during the development of the play: scenery building and painting, stage lighting, make-up, costuming, stage operations, theatrical design, stage management, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0022D. Production Crew IV

Units: 2

Prerequisite: Completion of DRMA 22C with grade of "C" or better

Hours: 80 activity

Provides an opportunity to participate at an advanced leadership level as a member of the production crew, technical staff or design team of a college production. Focus on one or more of the following areas during the development of the play: scenery, lighting, make-up, costuming, stage operations, stage management, publicity, and/or house management. (C-ID THTR 192) (CSU, UC)

DRMA 0023A. Rehearsal and Performance - Cast I

Units: 2

Formerly known as DRMA 12B

Hours: 80 activity

The first of four courses that provides an opportunity for students to perform in their first role in a Sierra College production as a member of the cast. Students develop fundamental rehearsal and performance techniques. All actors are required to audition for roles. Acceptance into the class is determined on being cast in the production. (C-ID THTR 191) (CSU, UC)

DRMA 0023B. Rehearsal and Performance - Cast II

Units: 2

Prerequisite: Completion of DRMA 23A with grade of "C" or better

Hours: 80 activity

The second of four courses that provides an opportunity for students to perform in their second role in a Sierra College production as a member of the cast. Students investigate more sophisticated performance techniques as well as develop intermediate approaches to script analysis and characterization. All actors are required to audition for roles. Acceptance into the class is dependent upon being cast in the production. (C-ID THTR 191) (CSU, UC)

DRMA 0023C. Rehearsal and Performance - Cast III

Units: 2

Prerequisite: Completion of DRMA 23B with grade of "C" or better

Hours: 80 activity

The third of four courses that provides an opportunity for students to perform in their third role in a Sierra college production as a member of the cast. Students apply increasingly advanced rehearsal and performance techniques to the study of characters with great complexity and depth. All actors are required to audition for roles. Acceptance into the class is determined on being cast in the production. (C-ID THTR 191) (CSU, UC)

DRMA 0023D. Rehearsal and Performance - Cast IV

Units: 2

Prerequisite: Completion of DRMA 23C with grade of "C" or better

Hours: 80 activity

The fourth of four courses that provides an opportunity for students to perform in their fourth role in a Sierra College production as a member of the cast. Students apply an advanced skill set of acting techniques toward rehearsal and performance, and will be expected to chart in detail with critical analysis of the process from page to stage. This will include background research of their character, the playwright, reviews, and previous productions. All actors are required to audition for roles. Acceptance into the class is determined on being cast in the production. (C-ID THTR 191) (CSU, UC)

DRMA 0028. Independent Study

Units: 1-3

Designed for students interested in furthering their knowledge at an independent study level in an area where no specific curriculum offering is currently available. Independent study might include, but is not limited to, research papers, special subject area projects, and research projects. See Independent Study page in catalog. (CSU, UC-with unit limitation)

DRMA 0095. Internship in Drama

Units: 0.5-4

Designed for advanced students to work in an area related to their educational or occupational goal. Provides new on-the-job technical training under the direction of a worksite supervisor, allowing students to expand knowledge and skills in the chosen field. Mandatory orientation session and faculty approval to determine eligibility. One unit of credit is equal to each 60 hours of non-paid work, or each 75 hours of paid work. Students may earn up to a total of 16 units in internship courses (any course numbered 95 and PDEV 94). (CSU-with unit limitation)

DRMA 0809. Selected Topics in Film Studies

Units: 0

Hours: 8 to 54 lecture as scheduled

Course designed for older adults. Introduction to a series of films examined for originality, creative virtuosity, impact, structure, and direction. Selected films illustrate a specific dimension of film genre. Genres change with each offering. May be repeated. (noncredit)